



School Name
Division

GAME DAY FIGHT SONG

Qualifer State

POINTS SCORE COMMENTS

FIGHT SONG MATERIAL	POINTS	SCORE	COMMENTS
Traditional Material <i>* Moves fit to band or music</i> <i>* Crowd oriented movements</i>	20		
Crowd Coverage <i>* Correct spacing</i> <i>* Positined for maximum crowd coverage</i>	10		
Presentation <i>* Facial expression and eye contact</i>	10		
MOTIONS			
Placement <i>* Proper control and placement of movements</i>	10		
Synchronization <i>* Uniformity of movement throughout routine</i>	10		
Execution <i>* Sharpness</i> <i>* Strength of motions</i>	10		
Level changes/Ripples (Roll Offs) <i>*Various visual effects</i> <i>* Creative movement within groups and levels</i>	10		
Crowd Leading Skills <i>* Skills add to the squad's ability to lead the crowd</i>	5		
Execution of Incorporations <i>* skills done quickly, with proper technique and timing</i>	5		
OVERALL IMPRESSION			
Audience appropriateness, energy, crowd appeal	10		

Judges Name

Total Score
